

Distributed Estimation with Relative Measurements

Fundamental Limitations, Algorithms, Application to Power Systems

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based on joint works with
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partly supported by
Joint International Lab COOPS and by JST CREST



SICE International Symposium on Control Systems 2015
March 4-7, 2015, Tokyo, Japan

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Problem statement: relative estimation

- \mathcal{V} is a set of **sensors** of cardinality N
- $\xi \in \mathbb{R}^{\mathcal{V}}$ is an **unknown vector**
- each sensor u obtains **noisy relative measurements** with some other nodes v ,

$$b_{uv} = \xi_u - \xi_v + \eta_{uv} \quad \eta_{uv} \text{ are i.i.d. noise}$$

Goal: for each sensor $v \in \mathcal{V}$, estimate the scalar value ξ_v

Applications:

- clock synchronization
 - A. Giridhar and P. R. Kumar. Distributed clock synchronization over wireless networks: Algorithms and analysis. In *IEEE Conference on Decision and Control*, pages 4915–4920, San Diego, CA, USA, December 2006
- self-localization of mobile robots
 - P. Barooah and J. P. Hespanha. Estimation from relative measurements: Algorithms and scaling laws. *IEEE Control Systems Magazine*, 27(4):57–74, 2007
- statistical ranking in databases
 - B. Osting, C. Brune, and S. J. Osher. Optimal data collection for improved rankings expose well-connected graphs. *Journal of Machine Learning Research*, 15:2981–3012, 2014

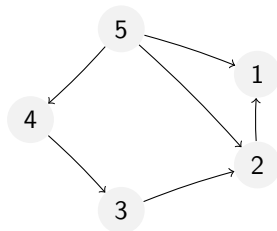
Relative estimation as a graph problem

Measurements \rightarrow edges \mathcal{E} of an oriented connected graph $\mathcal{G} = (\mathcal{V}, \mathcal{E})$

Incidence matrix $A \in \{0, \pm 1\}^{\mathcal{E} \times \mathcal{V}}$

$$A_{ew} = \begin{cases} +1 & \text{if } e = (v, w) \\ -1 & \text{if } e = (w, v) \\ 0 & \text{otherwise} \end{cases}$$

$$A = \begin{bmatrix} 1 & -1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & -1 \\ 0 & 1 & -1 & 0 & 0 \\ 0 & 1 & 0 & 0 & -1 \\ 0 & 0 & 1 & -1 & 0 \\ 0 & 0 & 0 & 1 & -1 \end{bmatrix}$$



Laplacian matrix

$$L = A^T A = \begin{bmatrix} 2 & -1 & 0 & 0 & -1 \\ -1 & 3 & -1 & 0 & -1 \\ 0 & -1 & 2 & -1 & 0 \\ 0 & 0 & -1 & 2 & -1 \\ -1 & -1 & 0 & -1 & 3 \end{bmatrix}$$

Relative estimation as a least-squares problem

We define the least-squares problem

$$\min_z \|Az - b\|^2$$

Matrix A has rank $N - 1 \implies$ affine space of solutions (up to a constant)

The minimum-norm solution $x^* = L^\dagger A^\top b$ best explains the measurements

Questions:

Q1 How good is the estimate x^* ?

Q2 How can the sensor network compute x^* ?

Estimator error and effective resistance

$$\text{Estimator error: } \frac{1}{N} \mathbb{E} \|x^* - \xi\|^2 = \sigma^2 \frac{1}{N} \sum_{i \geq 2} \frac{1}{\lambda_i}$$

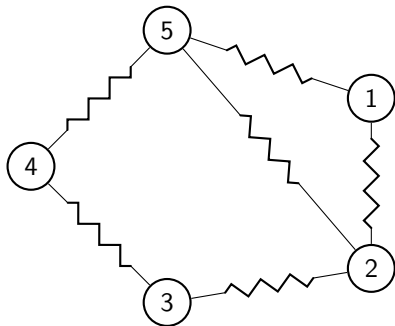
where $0 = \lambda_1 < \lambda_2 \leq \dots \leq \lambda_N$ are the eigenvalues of L
 σ^2 is variance of noise

Observation from graph theory:

$$\frac{1}{N} \sum_{i \geq 2} \frac{1}{\lambda_i} = R_{\text{ave}}(\mathcal{G})$$

$R_{\text{ave}}(\mathcal{G})$ = average of all effective resistances between all pairs of nodes if the graph was an electrical network of unit resistors

*The error is determined by the topology of the measurement graph:
e.g., the scaling in N depends on the graph dimension*



Gradient algorithm

Gradient descent algorithm

The gradient of $\Psi(z) = \|Az - b\|^2$ is $\nabla\Psi(z) = 2Lz - 2A^\top b$

We define, choosing a parameter $\tau > 0$,

$$\begin{cases} x(0) = 0 \\ x(k+1) = (I - \tau L)x(k) + \tau A^\top b \end{cases}$$

Proposition (Convergence)

If $\tau < 1/d_{\max}$, where d_{\max} is the largest degree in \mathcal{G} , then $\lim_{k \rightarrow +\infty} x(k) = x^*$

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The gradient algorithm is

- *distributed*: each node only needs to know the states of its neighbors

$$x(k+1) = \underbrace{(I - \tau L)}_{\text{consensus algorithm}} x(k) + \underbrace{\tau A^\top b}_{\text{constant input}}$$

- *synchronous*: all nodes update their states at the same time

Finite-time optimality of the expected error

Assume ξ_v s are i.i.d. with zero mean and variance ν^2

$$J(k) := \frac{1}{N} \mathbb{E}_\xi \mathbb{E}_\eta \|x(k) - \xi\|^2 \quad \text{expected error}$$

Finite-time optimality of the expected error

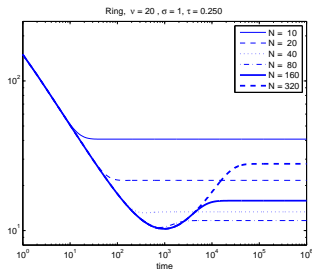
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Results:

- If $k \geq \frac{\nu^2}{\tau\sigma^2}$, then $J(k+1) \geq J(k)$ (eventual increase)
- the error $J(k)$ has a minimum at a finite time k_{\min}
- k_{\min} has an upper bound which **does not depend on N** or on \mathcal{G}

*Surprising conclusion:
the algorithm should not be run until
convergence, but stopped earlier, irrespective
of the measurement graph!*



Ergodic randomized algorithm

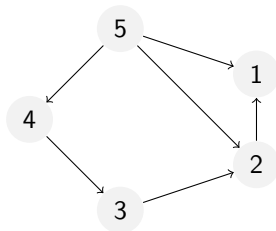
Asynchronous randomized algorithm

We take a **pairwise “gossip”** approach

Fix a real number $\gamma \in (0, 1)$

At every time instant $k \in \mathbb{Z}_+$, an edge $(u, v) \in \mathcal{E}$ is sampled randomly

$$\mathbb{P}[(u, v) \text{ is selected at time } k] = \frac{1}{|\mathcal{E}|}$$



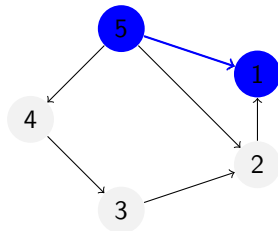
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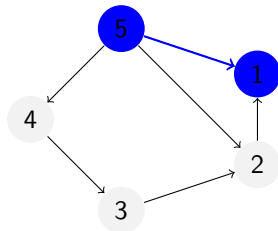
$$\mathbb{P}[(u, v) \text{ is selected at time } k] = \frac{1}{|\mathcal{E}|}$$

and the states are updated:

$$x_u(k+1) = (1 - \gamma)x_u(k) + \gamma x_v(k) + \gamma b_{(u,v)}$$

$$x_v(k+1) = (1 - \gamma)x_v(k) + \gamma x_u(k) - \gamma b_{(u,v)}$$

$$x_w(k+1) = x_w(k) \quad \text{if } w \notin \{u, v\}$$

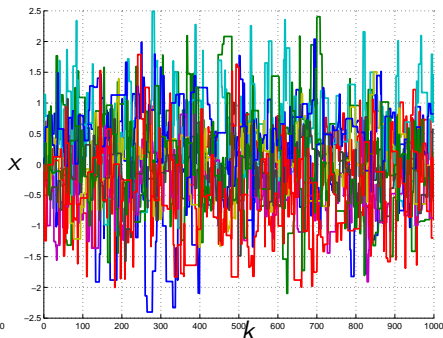
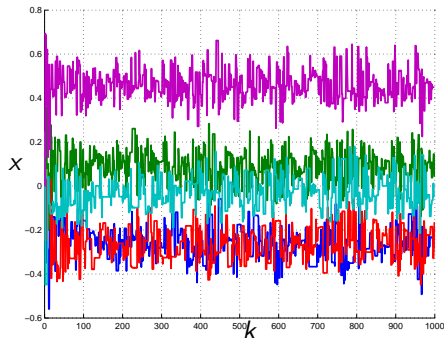


This is not a standard coordinate gradient

This reminds a gossip consensus algorithm with a constant input

Simulations: no convergence

The states $x(k)$ **persistently oscillate!!!**

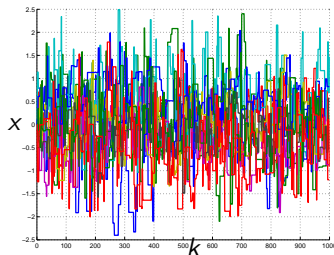
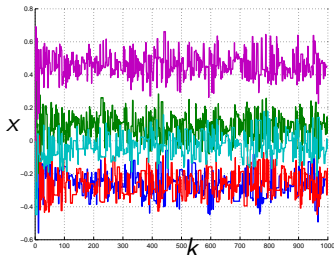


Can we still use this algorithm?

Countermeasure: time-averages

Time-averages smooth out the oscillations

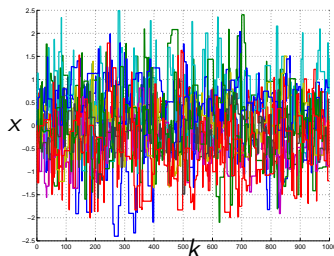
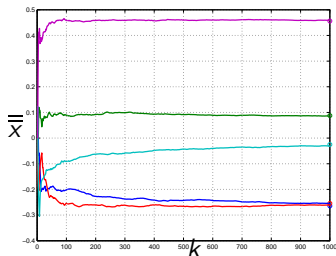
$$\bar{x}(k) := \frac{1}{k+1} \sum_{\ell=0}^k x(\ell) \implies \bar{x}(k) \rightarrow x^* \text{ as } k \rightarrow +\infty$$



Countermeasure: time-averages

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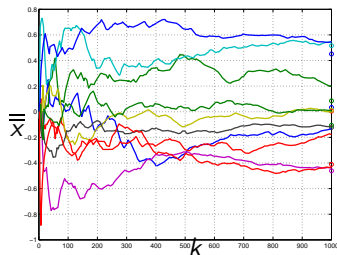
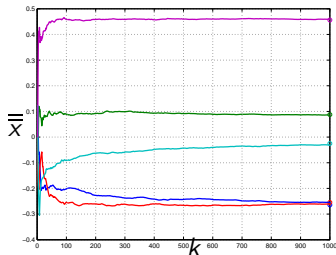
$$\bar{x}(k) := \frac{1}{k+1} \sum_{\ell=0}^k x(\ell) \quad \Rightarrow \quad \bar{x}(k) \rightarrow x^* \text{ as } k \rightarrow +\infty$$



Countermeasure: time-averages

Time-averages smooth out the oscillations

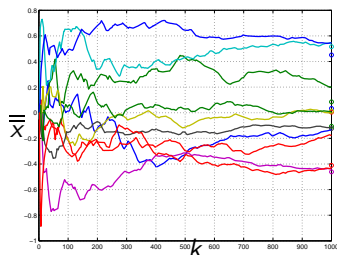
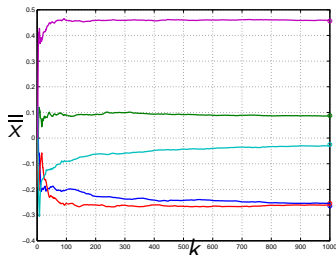
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Countermeasure: time-averages

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$$\bar{x}(k) := \frac{1}{k+1} \sum_{\ell=0}^k x(\ell) \quad \Rightarrow \quad \bar{x}(k) \rightarrow x^* \text{ as } k \rightarrow +\infty$$



thanks to:

- *ergodicity* of $x(\cdot)$: sample averages \iff time averages
- simple average dynamics (like the gradient algorithm)

$$\mathbb{E}[x(k+1)] = \left(I - \frac{\gamma}{|\mathcal{E}|} L \right) \mathbb{E}[x(k)] + \frac{\gamma}{|\mathcal{E}|} A^T b$$

- $\mathbb{E}[x(k)] \rightarrow x^*$ as $k \rightarrow +\infty$

Local vs global clocks

To compute time-averages \bar{x} each sensor **needs to know the absolute time k**

We can overcome this drawback by defining two auxiliary dynamics:

- local times: $\kappa_w(0) = 1$ for all $w \in \mathcal{V}$

$$\kappa_u(k+1) = \kappa_u(k) + 1$$

$$\kappa_v(k+1) = \kappa_v(k) + 1$$

$$\kappa_w(k+1) = \kappa_w(k) \quad \text{if } w \notin \{u, v\}$$

- “local” time-averages: $\bar{x}_w(0) = 0$ for all $w \in \mathcal{V}$

$$\bar{x}_u(k+1) = \frac{1}{\kappa_u(k+1)} (\kappa_u(k)\bar{x}_u(k) + x_u(k+1))$$

$$\bar{x}_v(k+1) = \frac{1}{\kappa_v(k+1)} (\kappa_v(k)\bar{x}_v(k) + x_v(k+1))$$

$$\bar{x}_w(k+1) = \bar{x}_w(k) \quad \text{if } w \notin \{u, v\}$$

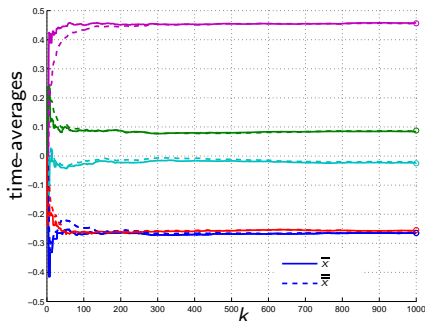
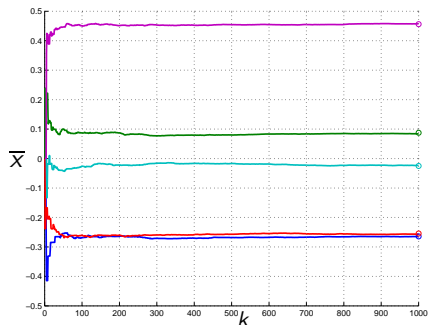
Convergence of “local” time-averages

We obtain a correct algorithm:

Theorem (Ergodicity & Convergence)

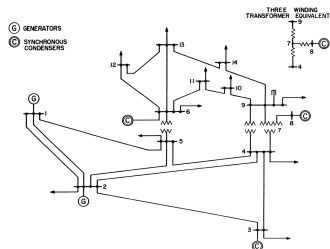
$$\lim_{k \rightarrow +\infty} \bar{x}(k) = x^* \text{ almost surely}$$

$$\lim_{k \rightarrow +\infty} \mathbb{E}[\|\bar{x}(k) - x^*\|_2^2] = 0 \text{ and } \mathbb{E}[\|\bar{x}(k) - x^*\|_2^2] \leq \frac{C(\gamma, \mathcal{G})}{k}$$



Estimation in power systems

Power systems estimation



IEEE 14-bus test system

- x is the state of the network (frequencies at the nodes)
- linearized model of measurement

$$z = Hx + \nu$$

- $\mathbb{E}[\nu\nu^\top] = R$, H full rank (observable)
- measurements can be power flows, power injections, PMU data, ...

Least-squares problem: $x^* = \arg \min_x (z - Hx)^\top R^{-1} (z - Hx)$

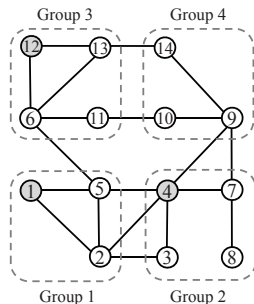
Closed-form solution: $x^* = L^{-1}u$, where $L = H^\top R^{-1}H$ and $u = H^\top R^{-1}z$

Issues: possibly very large state; computing capacities not everywhere

Grouping

We divide nodes into groups endowed with computing power

- partition \mathcal{V} into N disjoint groups $\mathcal{V}_i \subset \mathcal{V}$ for $i \in \tilde{\mathcal{V}} = \{1, 2, \dots, N\}$
- decompose vectors z, x, u and matrix H into $x = [x_1^\top, \dots, x_N^\top]^\top$ where $x_i \in \mathbb{R}^{\mathcal{V}_i}$, etc.
- define neighborhoods, for each group $i \in \tilde{\mathcal{V}}$
 - out-neighbors: $\tilde{\mathcal{N}}_i = \{j \in \tilde{\mathcal{V}} : H_{ji} \neq 0\}$
 - in-neighbors: $\tilde{\mathcal{M}}_i = \{j \in \tilde{\mathcal{V}} : H_{ij} \neq 0\}$



Issue: the resulting graph can be directed ($H_{ij} \neq H_{ji}$)

we need to design a new ergodic randomized algorithm...

A more involved randomized algorithm

Initialization:

$$(x_i, \kappa_i, \bar{x}_i) = (0, 0, 0)$$

$$u_i = (H^\top R^{-1} z)_i = \sum_{\ell \in \tilde{\mathcal{N}}_i} H_{\ell i}^\top R_\ell^{-1} z_\ell \quad \text{measurements } z_\ell \text{ from out-neighbors}$$

At time $k \in \mathbb{Z}_{\geq 0}$:

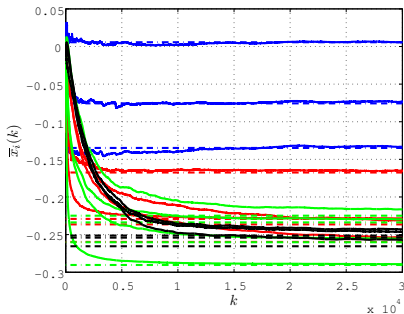
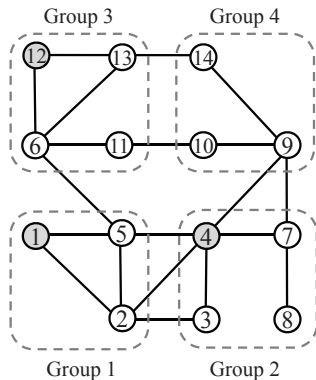
- one group $j \in \tilde{\mathcal{V}}$ is randomly chosen to initiate updates
- group j sends its current estimate $x_j(k)$ to its out-neighbors $\ell \in \tilde{\mathcal{N}}_j$
- groups ℓ compute $y_\ell^{(i,j)} := H_{\ell i}^\top R_\ell^{-1} H_{\ell j} x_j(k)$
- in-neighbors $i \in \tilde{\mathcal{M}}_\ell$ update by

$$x_i(k+1) = x_i(k) - \tau \sum_{m \in \tilde{\mathcal{N}}_i \cap \tilde{\mathcal{N}}_j} y_m^{(i,j)} + \tau u_i, \quad i \in \tilde{\mathcal{M}}_\ell, \ell \in \tilde{\mathcal{N}}_j$$

- the states of the other nodes remain unchanged

$$x_i(k+1) = x_i(k), \quad i \notin \tilde{\mathcal{M}}_\ell, \ell \in \tilde{\mathcal{N}}_j$$

Simulations



P. Frasca, H. Ishii, C. Ravazzi, and R. Tempo. Distributed randomized algorithms for opinion formation, centrality computation and power systems estimation. *European Journal of Control*, 2015. submitted

Take-home summary & final comments

Estimation from relative measurements

- is ubiquitous: sensor networks, clock networks, statistical ranking
- graph theory is useful to formulate the problem
- estimation error depends on the measurement graph
- stopping times of (gradient) algorithms do not depend on size
- can be solved by distributed, asynchronous, randomized algorithms, which also apply to similar least-squares problems, like in power systems

Note: Dynamics with randomization + averaging also relevant in PageRank computation and in social networks

C. Ravazzi, P. Frasca, R. Tempo, and H. Ishii. Ergodic randomized algorithms and dynamics over networks, 2015. To appear in *IEEE Transactions on Control of Network Systems*. URL: <http://arxiv.org/abs/1309.1349>