

# Efficient quantized techniques for consensus algorithms

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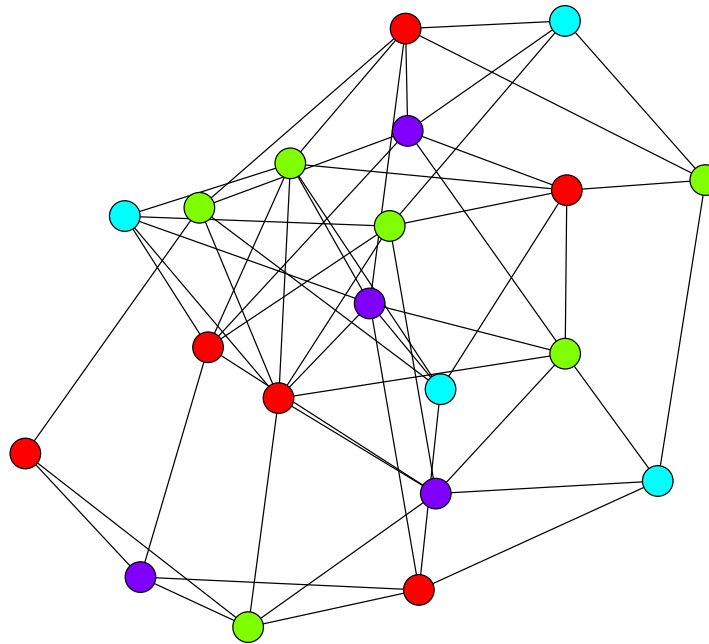
joint work with *Ruggero Carli, Fabio Fagnani, and Sandro Zampieri*

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# Average consensus over networks

*Several agents in a network have to communicate in order to achieve an agreement about the average of their states.*



# Average consensus problem

Linear dynamical system on  $\mathbb{R}^N$

$$x(t+1) = x(t) + Kx(t),$$

or componentwise  $x_i(t+1) = x_i(t) + \sum_{j=1}^N K_{ij} x_j(t)$ ,  $i = 1 \dots N$

The matrix  $K$  has to depend on the **communication network**:

if  $j$  does *not* communicate with  $i$ , then  $K_{ij} = 0$

**Goal:** design  $K$  so that **all agents tend to share the same state**

$$\lim_{t \rightarrow +\infty} x_i(t) = \frac{1}{N} \sum_{j=1}^N x_j(0) \quad \forall i.$$

# Applications & motivations

In distributed control and information theory.

- Data fusion in **sensor networks**
- Coordination and **rendezvous** of UAV and robots
- **Load balancing** between processors

# Our problem

We suppose that the agents can exchange information through a

- time-invariant
- strongly connected
- digital

communication network.

Exchanged information has to be symbolic, i.e. quantized.

# Ideal links vs digital links

If links are not digital, it's sufficient to choose  $K$  such that  $P = I + K$  satisfies

- $P$  is non negative

- $P$  is doubly stochastic, i.e.  $\sum_{j=1}^N P_{ij} = \sum_{i=1}^N P_{ij} = 1,$

to achieve the goal of average consensus.

# Adaptation to digital links

Take a slightly different evolution map:

$$x(t + 1) = x(t) + K \hat{x}(t),$$

where

- $P = I + K$  satisfies the properties above;
- $\hat{x}(t)$  is a vector of **estimates** of  $x(t)$  constructed by a **coder-decoder** scheme with memory.

# Coder-Decoder scheme

The  $j$ -th agent sends the **symbol**  $s_j$  to the  $i$ -th agent.  
They are synchronous: they share the coder state.

$$\text{Agent } j: \begin{cases} \xi_j(t+1) = F_j(\xi_j(t), s_j(t)) \\ s_j(t) = Q_j(\xi_j(t), x_j(t)) \end{cases} \quad \text{Encoder}$$

$\Downarrow$     $s_j$    Symbol    $\Downarrow$

$$\text{Agent } i: \begin{cases} \xi_j(t+1) = F_j(\xi_j(t), s_j(t)) \\ \hat{x}_j(t) = H_j(\xi_j(t), s_j(t)) \end{cases} \quad \text{Decoder}$$

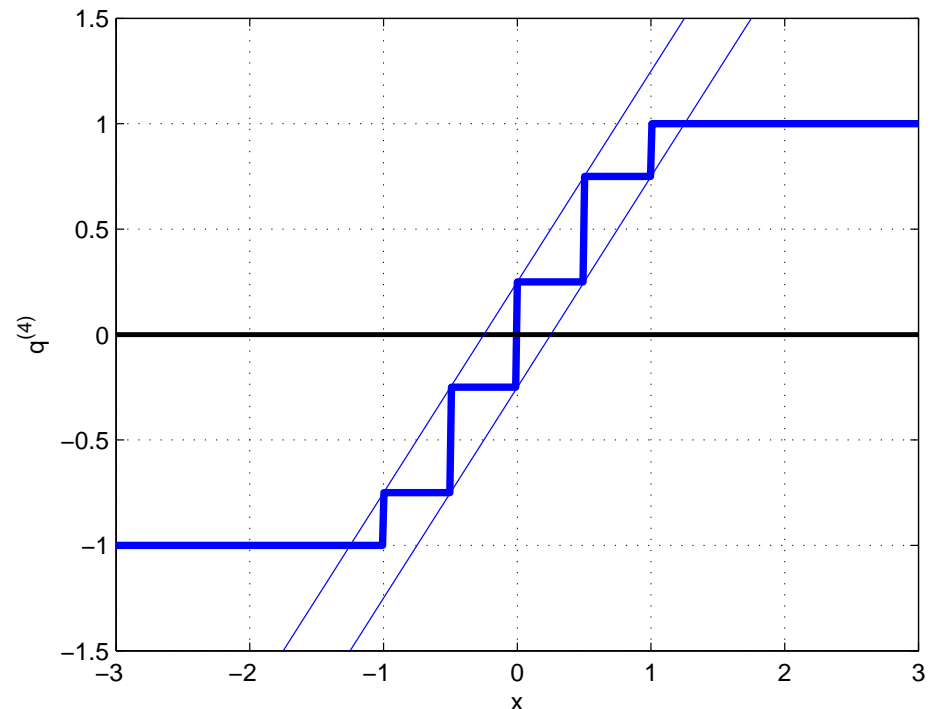


# Zooming in-out quantizers I

The uniform quantizer with  $m$  levels  $q^{(m)} : \mathbb{R} \rightarrow \mathcal{S}_m$  is like:

Information is concentrated in a (unitary) **sensitivity interval**.

A **scale factor** is chosen to fit  $q^{(m)}$  to data.



The scale factor will shrink while approaching consensus.

# Zooming in-out coding scheme

- Parameters:

- $m \in \mathbb{N}$  number of levels,

- $k_{in} \in ]0, 1[, k_{out} \in ]1, +\infty[$  zooming rates

- coder/decoder dynamics

$$\left\{ \begin{array}{l} \xi_{j,1}(t+1) = \hat{x}_j(t) = \xi_{j,1}(t) + \xi_{j,2}(t) s_j(t) \quad \text{Estimate} \\ \xi_{j,2}(t+1) = \begin{cases} k_{in} \xi_{j,2}(t) & \text{if } |s_j(t)| < 1 \\ k_{out} \xi_{j,2}(t) & \text{if } |s_j(t)| = 1 \end{cases} \quad \text{Scaling factor} \\ s_j(t) = q_j^{(m)} \left( \frac{x_j(t) - \xi_{j,1}(t)}{\xi_{j,2}(t)} \right) \quad \text{Symbol} \end{array} \right.$$

# Convergence result

Under some technical assumptions on the parameters of the zooming scheme,

$$\rho := \max_{i=0 \dots N-1} \{|\lambda_i| \text{ such that } \lambda_i \text{ is an eigenvalue of } P, \lambda_i \neq 1\}$$

- $\rho < k_{in} < 1, \quad k_{out} = \frac{1}{k_{in}},$
- $m \geq \frac{(4+3k_{in})\sqrt{N}}{k_{in}(k_{in}-\rho)},$
- $\xi_{i,2}(0) = \bar{\xi}_2 \geq \frac{2(\rho+2)\|x(0)\|}{k_{in} - \frac{3\sqrt{N}}{m}}$  and  $\xi_{i,1}(0) = 0 \quad \forall i.$

one can prove that, for any initial condition  $x(0) \in \mathbb{R}^N$ , **average consensus is reached:**

$$\lim_{t \rightarrow +\infty} x_i(t) = \frac{1}{N} \sum_{i=1}^N x(0) \quad \forall i.$$

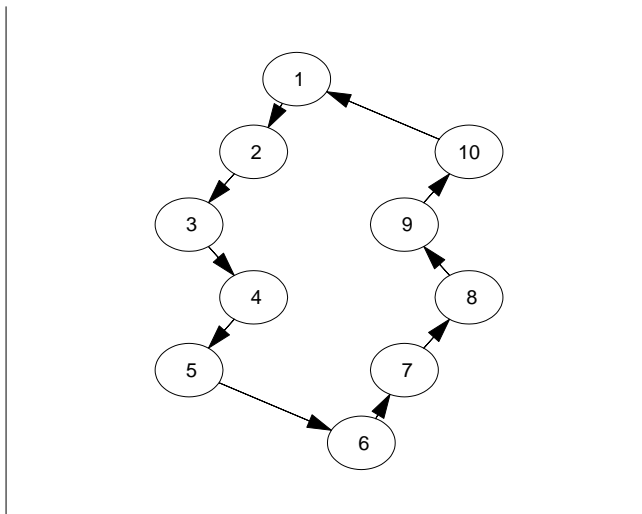
# Simulations: Summary

Simulations show the method as effective and fast for average consensus, also outside the scope of the above theorem:

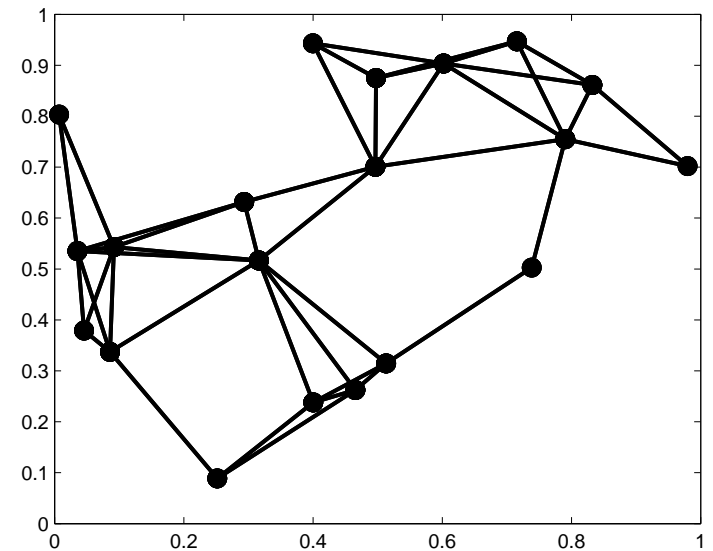
- over different network topologies,
- for wide ranges of the parameters.

# Simulations: Test Graphs

Directed circuit graph

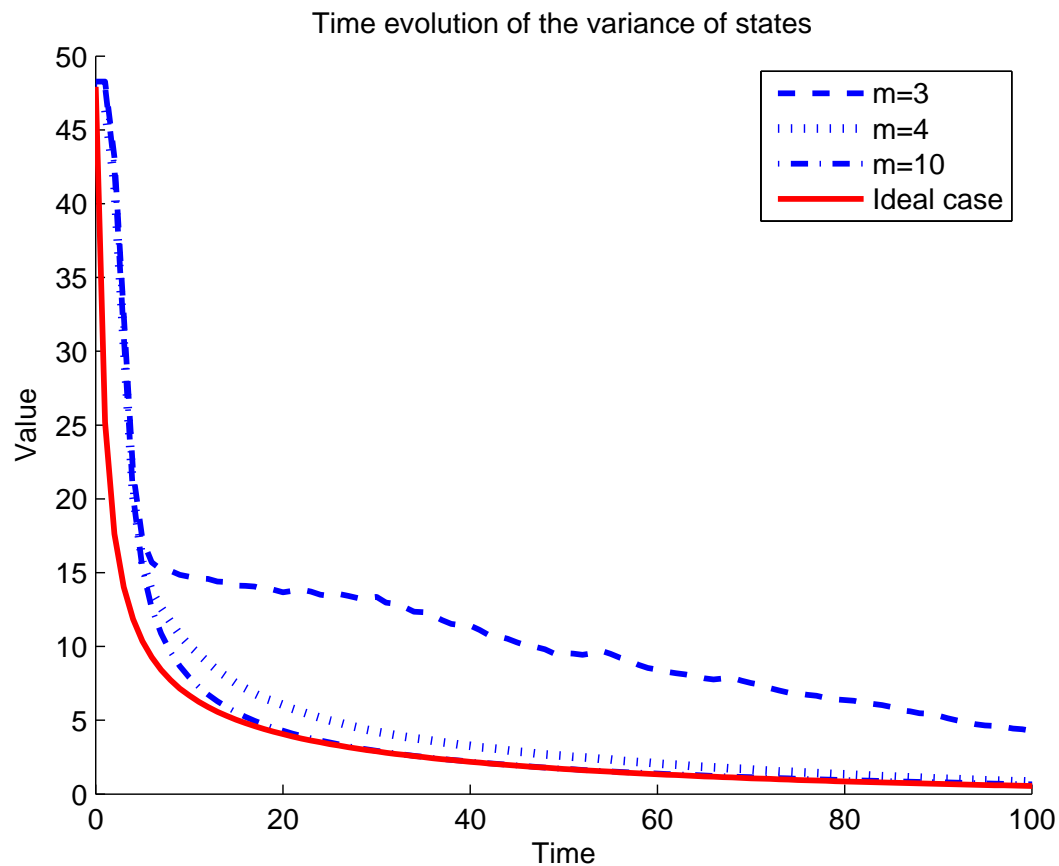


Random geometric graph



# Simulations

Even few **levels** are enough for the method to converge.

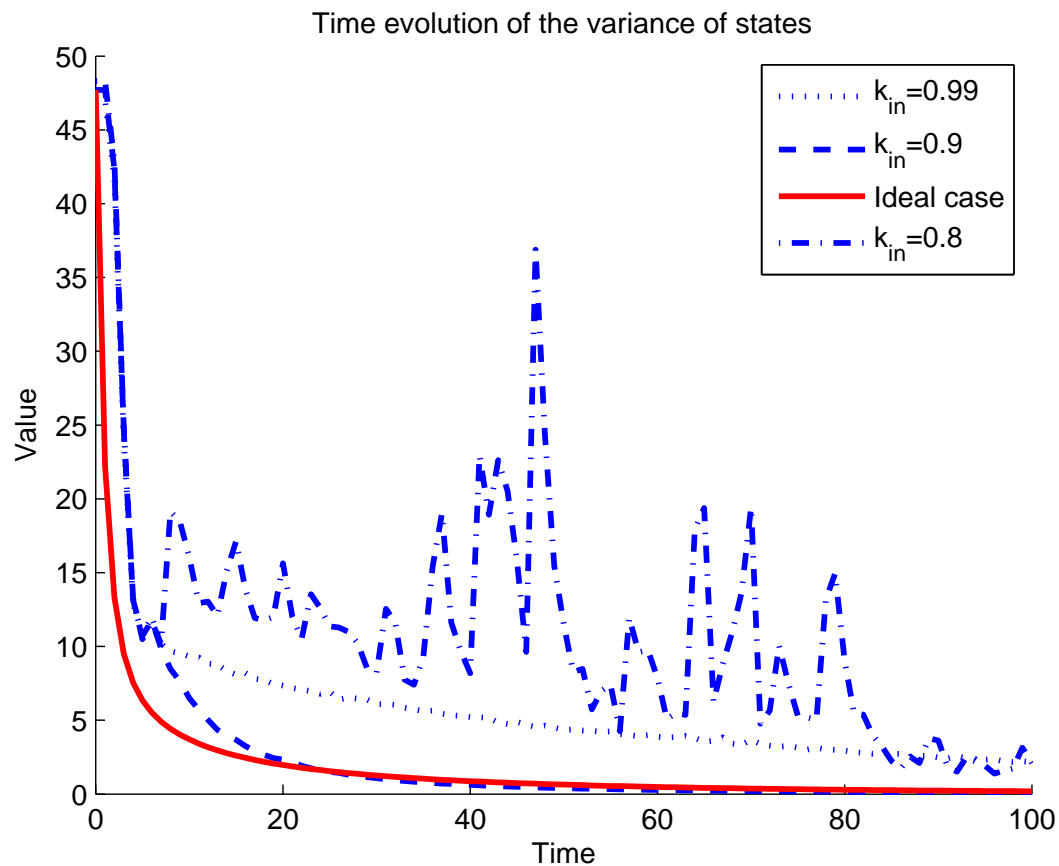


Directed circuit

( $N=20$ ,  $k_{in} = 0.9$ ,  $k_{out} = 2$ ).

# Simulations II

The effectiveness of the method depends on the **zooming rates**.



Random geometric graph

( $N=20, m=4, k_{out}=4$ ).

# Perspective research

- Improve the sufficiency convergence theorems to explain the good experimental results.
- Evaluate the **speed of convergence** of these algorithms.
- Design coding schemes to deal with **digital noisy** channels.